

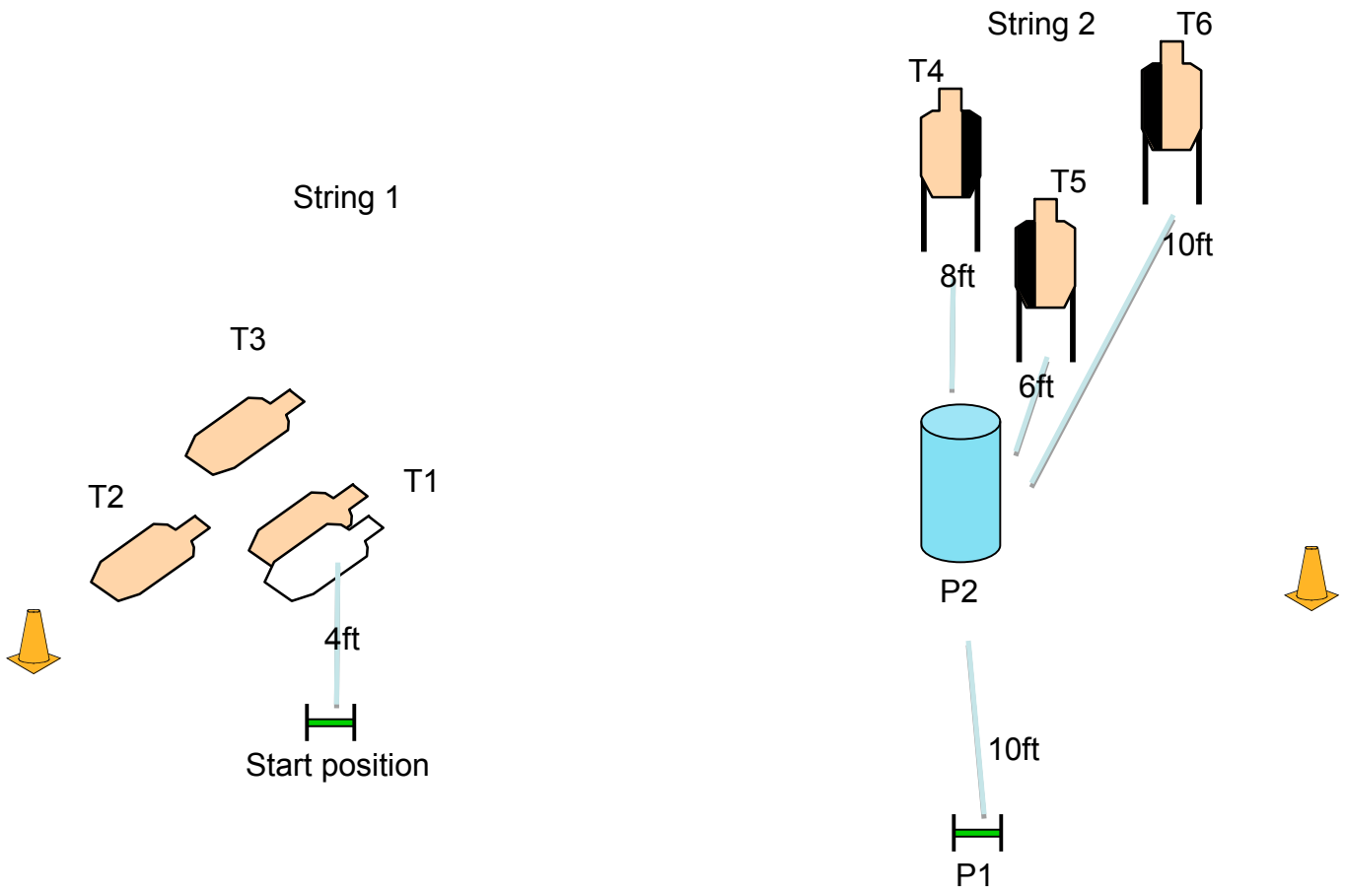


**Port Malabar Rifle & Pistol Club – IDPA**  
**Stage 1 - A Really Bad Day!**  
 Course Designer: Ian Jones



**SCENARIO:** You are out for a walk in a state park with your dog. A pack of snarling coyotes viciously attack your dog. You shoot the three nearest coyotes and the rest of the pack flees. In a rush to get your injured dog back to your car, you do not reload your gun. In the parking lot 3 armed thugs with bad intent approach.

<b>GUN READY CONDITION:</b> String 1: Holstered and loaded to division capacity. String 2: Holstered 5 rounds in gun.	<b>STRINGS:</b> 2 <b>SCORING:</b> 12 rounds min, Vickers <b>TARGETS:</b> 6 threat, 1 non threat, 0 Steel <b>SCORED HITS:</b> Best 2 per paper <b>START-STOP:</b> Audible - Last shot <b>RULES:</b> Current IDPA Rulebook <b>COVER GARMENT:</b> Required
<b>STAGE PROCEDURE:</b> <b>String 1:</b> Start with leash in Strong hand, relaxed at sides. Engage T1-3 in any order. <b>String 2:</b> Start at P1. 5 rounds in gun with dog in weak hand. Engage targets in tactical priority while advancing to cover. Place dog GENTLY* behind cover, reload and neutralize remaining threat(s).	



\* Procedural for spiking the dog



Port Malabar Rifle & Pistol Club – IDPA

### Stage 2 – Construction Site

Course Designer: R. Petrone



**START POSITION:** At either position “X”, facing barrels, hands relaxed at sides

**GUN READY CONDITION:** Gun loaded and holstered

**CONCEALMENT:** Cover garment required

**STRINGS:** 1

**SCORING:** 14 round min, Vickers

**TARGETS:** 6 threat, 1 non-threat, 2 Steel

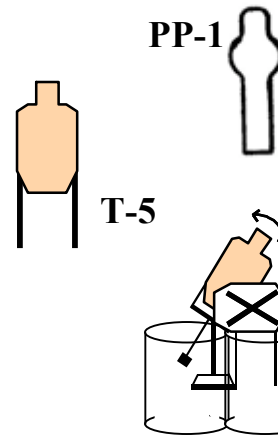
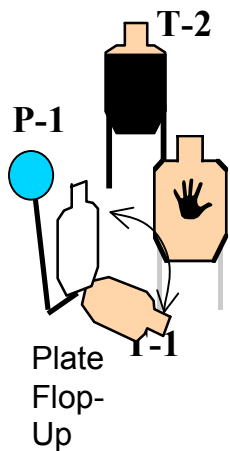
**SCORED HITS:** Best 2 per paper (14 rounds min.)

**START-STOP:** Audible - Last shot

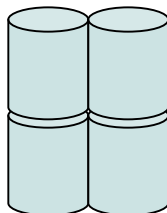
**RULES:** Current IDPA Rulebook

**STAGE PROCEDURE:** At the signal, move to the outer edge of cover and engage targets using proper cover. Move to the next set of barrels and engage T-3 and T-4 while moving in any order then engage remaining targets from outer edge of next cover. A hit on P-1 allows a pop-up threat target.. A hit on PP-1 allows a disappearing pop-up target T-6.

**SCENARIO:** You are at your construction work site when you hear loud screaming then a gunshot.



**BARRELS**

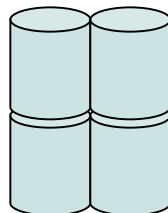


Muzzle Safe



X

**BARRELS**



Muzzle Safe



X

Shooter option; start at either “X”



**Port Malabar Rifle & Pistol Club - IDPA**  
**Stage 3 – Tailgating**  
**Course Designer: Andy Zavalla**



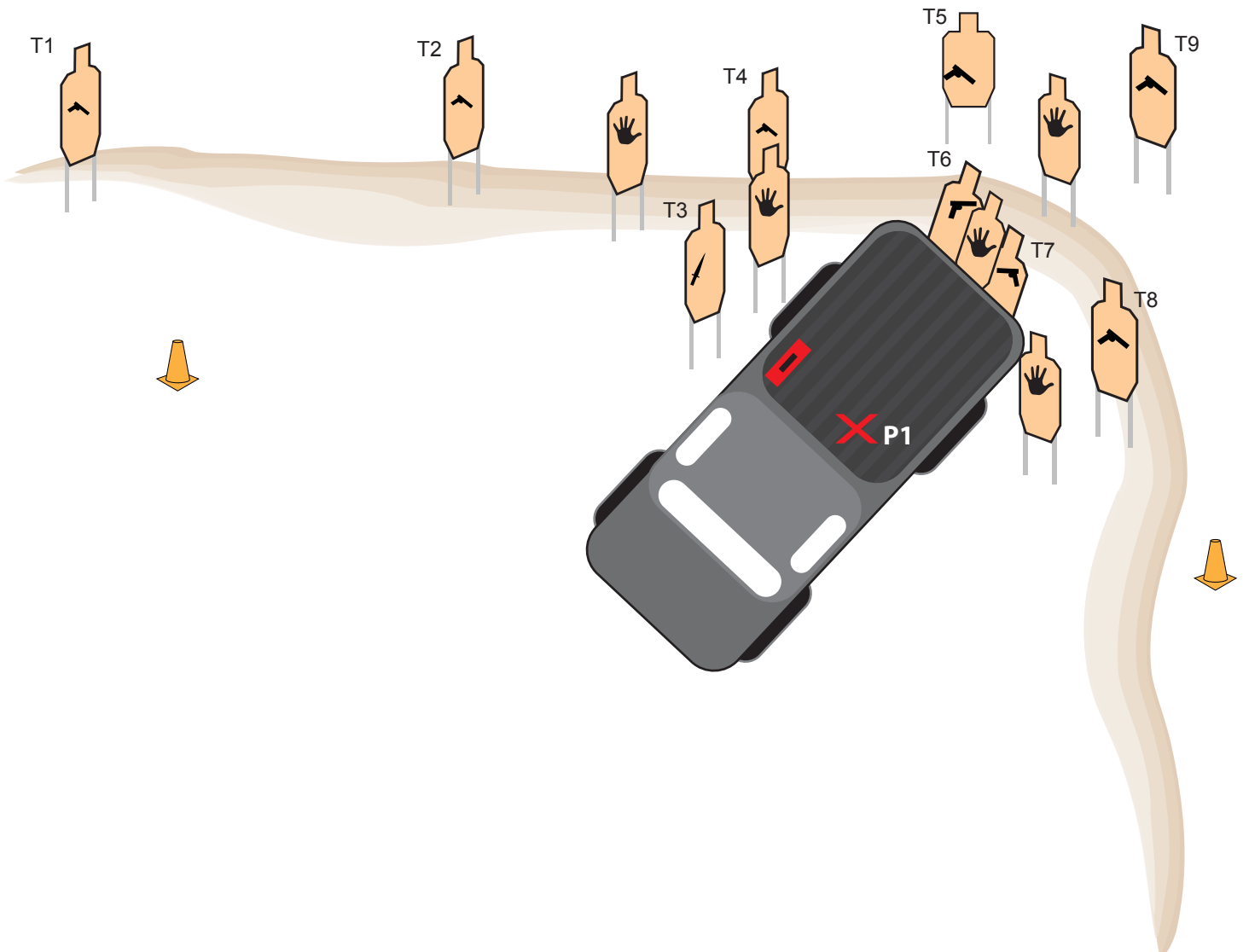
**SCENARIO:** While attending a tailgating party before the big game, you are attacked by some angry fans of the visiting team.

**GUN READY CONDITION:** Gun loaded to Division Capacity, empty chamber, in box. Extra magazines in box.

**STAGE PROCEDURE:** Start seated in bed of truck (P1) back against back window holding a beer in your stronghand. On signal retrieve gun and engage targets T1-T9 in any order using bedwalls of truck as LOW cover.

**STRINGS:** 1  
**SCORING:** Vickers, 18 round  
**TARGETS:** 9 IDPA  
**SCORED HITS:** 2  
**START-STOP:** Audible - Last shot  
**RULES:** Current IDPA Rulebook  
**COVER GARMENT:** NO

**NOTES:** At least one knee must be on the ground and 50% of the upper body must be hidden while engaging targets from LOW cover.





Port Malabar Rifle & Pistol Club - IDPA  
**Stage 4 – Scan and Assess**  
 Course Designer: Andy Zavalla

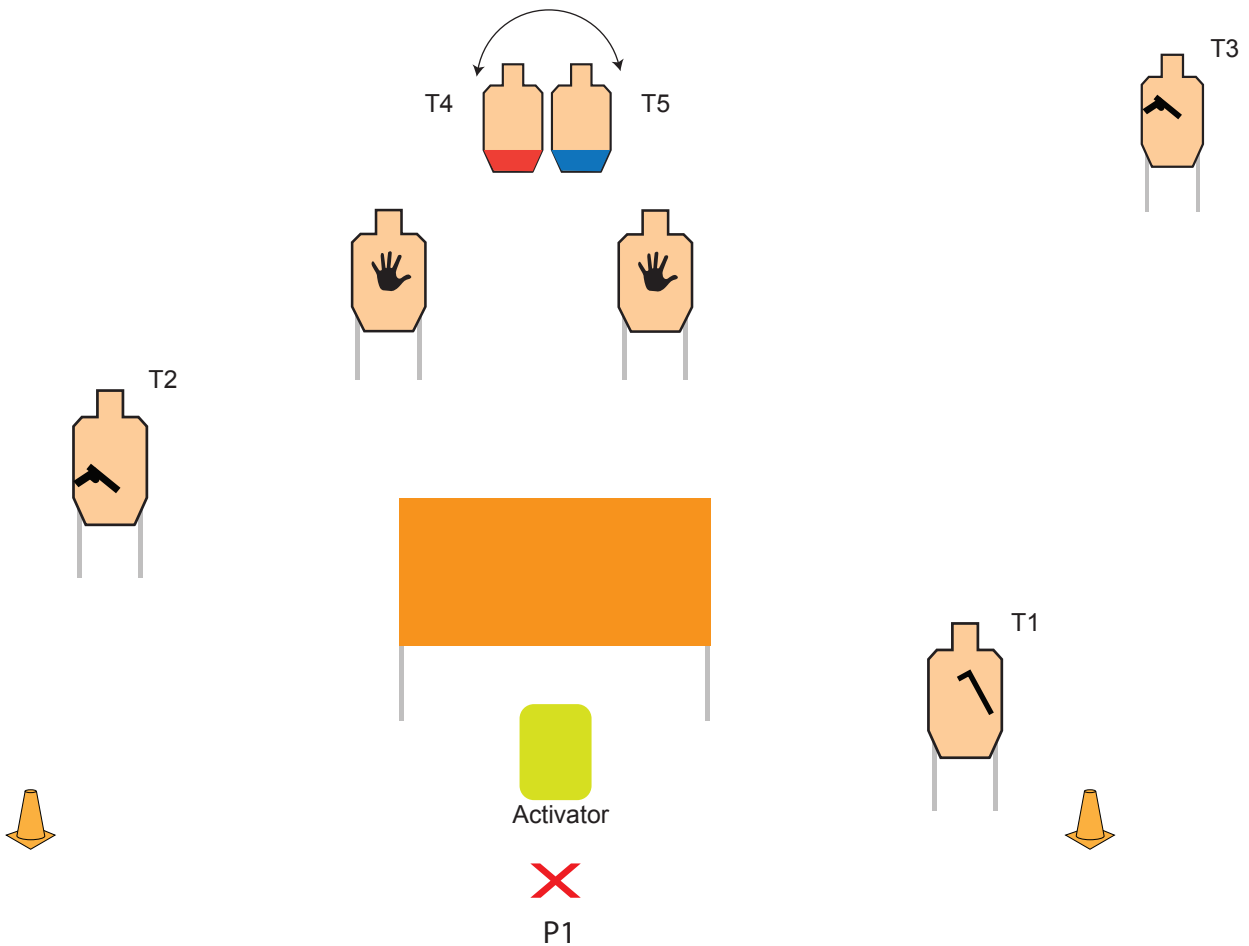


**GUN READY CONDITION:** Gun loaded to Division Capacity, Holstered.

**STAGE PROCEDURE:** On signal starting at P1, engage T1-T3 in tactical priority with 2 shots each. AFTER T1-T3 have been engaged, activate double swinger with foot pedal and scan over your left and/or right shoulder. Scorekeeper will be holding either a RED or BLUE card at ONE of the 2 marked positions. Engage the corresponding colored target (T4 OR T5) with 6 shots using cover. The color NOT engaged becomes a non-threat! Reload as needed using IDPA approved reloads.

**STRINGS:** 1  
**SCORING:** Vickers, 12 round  
**TARGETS:** 5 IDPA  
**SCORED HITS:** 2 per paper  
**START-STOP:** Audible - Last shot  
**RULES:** Current IDPA Rulebook  
**COVER GARMENT:** YES

**SO NOTES:** Caution shooter of muzzle safety points and trigger finger when scanning to the rear. Give the shooter a clear view of the target indicator to the rear (stay more behind the shooter and shift to the opposite side from where the shooter is looking and be ready to shift back the other way in case the shooter needs to scan to the other direction). Shooter may choose to scan first then activate the mover or viceversa.







Port Malabar Rifle & Pistol Club – IDPA  
**Stage 6 - Classifier Stage**  
 Course Designer: IDPA HQ



**SCENARIO: Drill**

**GUN READY CONDITION:** Loaded to division capacity holstered.

**STAGE PROCEDURE:** Start at P1 with hands relaxed at sides.

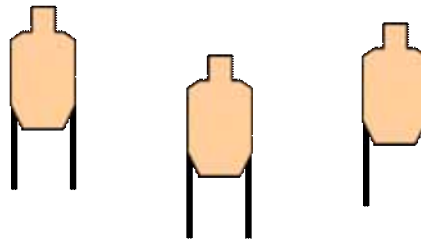
**String 1 –** From P1, engage targets with 2 shots each from one side of cover then perform reload with retention and repeat on opposite side of cover.

**String 2 –** From P1, engage targets with 2 shots each from either side of cover then perform reload with retention and move to P2. At P2 from low cover engage targets with 2 shots each from either side of cover.

**STRINGS:** 3  
**SCORING:** 30 rounds min, **LIMITED Vickers**  
**TARGETS:** 3 threat, 0 non threat, 0 Steel  
**SCORED HITS:** 10 per target  
**START-STOP:** Audible - Last shot  
**RULES:** Current IDPA Rulebook  
**COVER GARMENT: NOT REQUIRED**

**String 3 –** Stand at P2, drop to low cover and engage targets with 2 shots each from either side of cover.

**ALL TARGET MUST BE SHOT IN TACTICAL PRIORITY. LOW COVER REQUIRES AT LEAST ONE KNEE ON THE GROUND SHOOTING FROM SIDE OF COVER.**



Bring 30 rounds of ammo to the line preferably loaded in mags or speed loaders. Load high caps to capacity if necessary.

